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Per-site occupancy in the discrete parking problem

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Abstract

We consider the classical discrete parking problem, in which cars arrive uniformly at random on any two adjacent sites out of \( n \) sites on a line. An arriving car parks if there is no overlap with previously parked cars, and leaves otherwise. This process continues until there is no more space available for cars to park, at which point we may compute the jamming density \( E_n/n \), which represents the expected fraction of occupied sites. We extend the classical results by not just considering the total expected number of cars parked, but also the probability of each site being occupied by a car. This we then use to provide an alternative derivation of the jamming density.

Keywords: generating functions, jamming density, parking problem, wireless networks

1. Introduction

Car parking is a classical problem first studied by Rényi \cite{2}, where cars of unit length arrive on a line segment uniformly at random. The car parks at this location if and only if there is no overlap with existing cars. This process continues until the configuration of parked cars is such that no new cars can be fitted, at which point we may compute the fraction of the line segment that is utilized for parking, or jamming density. Rényi determined this parking constant as the length of the line segment grows to infinity.

We are interested in the discrete parking problem, which was introduced by Flory \cite{3} and rediscovered by Page \cite{4}. Recall the setting of \cite{4}: there are \( n \) sites which form \( n-1 \) pairs of neighbouring sites. At the first step, a pair \((k, k+1)\) is chosen uniformly at random for the car to park. In the next step, another pair of sites is chosen at random to form a parking spot for the next car. If this second pair equals \((k-1, k)\), \((k, k+1)\), or \((k+1, k+2)\) the second car leaves as cars may not overlap; otherwise it parks and remains indefinitely. This procedure is repeated until there is no unoccupied pair of neighbouring sites left. In \cite{3,4} the authors demonstrate that the jamming density grows as \( E_n/n \rightarrow 1 - e^{-2} \) as \( n \rightarrow \infty \), with \( E_n \) the expected number of occupied sites. Similar results have been obtained for larger cars in \cite{5,6,7}. Asymptotic normality of the occupied space was demonstrated in \cite{8,6}. The case with multiple rows of parking space is considered by \cite{9,10}, and trees in \cite{11,12}.

This model has many applications, including polymere chemistry \cite{3,13}, granulometry \cite{14}, elections \cite{15}, condensation and coagulation \cite{16}, genome sequencing \cite{17} and communication networks \cite{18}. We are motivated by the application of resource sharing in communication networks, in particular wireless random-access networks. Random-access protocols such as Carrier-Sense Multiple-Access (CSMA) \cite{19} have gained much popularity for their ability to regulate the access of network nodes to a shared medium in a fully distributed fashion, and are for example used in the IEEE 802.11 standard. A node using the CSMA protocol attempts to transmit a packet after some random time, except if any nearby node is already active.

\textsuperscript{*}Some results appeared without proofs in \cite{1}.

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The stochastic process describing the wireless network behaves as follows. We assume that time is slotted, and that each transmission lasts 1 time slot. At the beginning of a time slot, all nodes are inactive, and the time slot is divided into a contention period and a transmission period. During the contention period each node draws a random back-off time, after which it activates as long as no nearby node is already active. This dictates the order in which nodes activate, with the additional constraint that a node may not activate if one of its neighbours is already active.

It is readily seen that these dynamics are identical to that of the parking problem. The application to wireless networks provides us with a useful alternative characterization of the process according to which parking spots are filled, where instead of newly arriving cars selecting a spot uniformly at random, we assume each spot has one dedicated car, and the order in which cars arrive determines the evolution of the parking process. This interpretation was previously used in [20] to provide an alternative approach to determining the parking constant.

Previous studies of the parking problem have focused on metrics such as the jamming density or the distribution of the gap sizes. Instead, we are interested in the probability that each site is occupied, both in the case of a finite \( n \) and the asymptotic regime. This is motivated by the application to wireless networks, where the probability of a site being occupied is equivalent to the throughput of the wireless transmitter located on that site.

We start the next section by providing a rigorous definition of the activation process in a network governed by the CSMA protocol and explain its equivalence to the classical parking problem. We then proceed to derive the probability that a given node of a network of \( n \) nodes is active, which is the main result of the paper. This then allows us to recover two classic results from [3, 4] as a corollary. First we retrieve the probability of sites 1 and 2 being occupied, and the second corollary is to derive the expected number of active nodes in a network of length \( n \). This is equal to the expected number of cars that can park on a line segment of length \( n - 1 \).

2. Model and result

Consider a linear network of \( n \) sites numbered 1, ..., \( n \). We draw a random permutation of sites \( \sigma(1), \ldots, \sigma(n) \), and sites attempt to activate in this order. Such an attempt is successful if neither of the site’s neighbours is already active. The set of sites active at the end of this process is fully determined by the permutation, and the end configuration is such that the gap between two active sites in at most 2, i.e., no additional sites can be activated. The relation to the classical parking problem is immediate: the site with the highest priority order may be considered to be the left one of the pair of sites (out of sites 1, 2, ..., \( n + 1 \)) chosen first. Subsequent steps are also equivalent.

It is worth mentioning that in both the classical parking problem and the setting of our note, one can consider cars (or interference regions) of length bigger than 1 and our technique may be applied in this general setting. However, we limit ourselves to the case of length 1 for ease of presentation.

We are interested in the probability of a site being active. This quantity corresponds to the per-node throughputs in a wireless network. We denote by \( T_i(n) \) the probability that node \( i \) is active. To obtain a connection between this quantity, and the probability \( S_i(n) \) that site \( i \) is occupied in the classical parking setting, observe that the two ways site \( i \) can be occupied is by placing a car on sites \((i - 1, i)\) or on \((i, i + 1)\). This is equivalent to activating either node \( i - 1 \) or \( i \). Thus,

\[
S_i(n) = T_i(n - 1) + T_{i-1}(n - 1)
\]

with the convention that \( T_{-1}(k) = 0 \) for all \( k \).

The next theorem is our main result.

**Theorem 1.** For \( n \geq 1 \) and \( 1 \leq i \leq n \),

\[
T_i(n) = \begin{cases} 
1 + \sum_{k=0}^{\frac{n-i}{2}} d_{i,i+2k}, & \text{if } (n-i) \text{ is even}, \\
\sum_{k=0}^{\frac{n-i-1}{2}} d_{i,i+2k+1}, & \text{if } (n-i) \text{ is odd}, 
\end{cases}
\]

(1)
where

$$d_{i+l} = \sum_{k=0}^{i-1} \frac{(-1)^{i-k}}{k!} \left( \frac{1}{(i+l-k)!} - \frac{1}{k!} \right)$$  \hfill (2)$$

**Proof.** Conditioning on the first node to activate yields the following recursive equation:

$$T_i(n) = 1 + \frac{1}{n-1} \sum_{j=1}^{i-1} T_{i-j-1}(n-j-1) + \frac{1}{n} \sum_{j=1}^{n-2} T_{i-j-1}(n-j-1) + \frac{1}{n} \sum_{j=i}^{n-2} T_{i-j-1}(n-j-1) + \frac{1}{n} \sum_{j=1}^{n-2} T_{i-j-1}(n-j-1) + \frac{1}{n} \sum_{j=i}^{n-2} T_{i-j-1}(n-j-1) \hfill (3)$$

With \( \psi_i(\rho) = \sum_{n=1}^{\infty} T_i(n) \rho^n \), summing (3) over \( n \) gives the differential equation

$$\psi_i'(\rho) = \sum_{j=1}^{i-2} \rho^j \psi_{i-j-1}(\rho) + \frac{\rho^{i-1}}{1-\rho} + \frac{\rho}{1-\rho} \psi_i(\rho), \hfill (4)$$

with initial condition \( \psi_i(0) = 0 \).

We shall show below that

$$\psi_i(\rho) = \frac{1}{1-\rho^2} \left( \rho^i + (-1)^{i+1} - e^{-\rho} \right), \hfill (5)$$

which leaves (1) to prove. To this end we shall find the Taylor expansion for (5) with respect to the powers of \( \rho \). Let us start with the last term inside the brackets in (5):

$$e^{-\rho} \sum_{k=0}^{i-1} \frac{\rho^k}{k!} = \sum_{m=0}^{\infty} (-1)^m \rho^m \sum_{k=0}^{i-1} \frac{\rho^k}{k!} = \sum_{m=0}^{\infty} c_m \rho^m$$

with

$$c_m = \begin{cases} 1, & \text{if } m = 0, \\ i \sum_{k=0}^{m-k} (-1)^{m-k} = 0, & \text{if } 0 < m \leq i - 1, \\ i \sum_{k=0}^{m-k} (-1)^{m-k} b_{i,m}, & \text{if } m \geq i, \end{cases}$$

and

$$b_{i,n} = \sum_{k=0}^{n-k} (-1)^{n-k} k!(n-k)!$$  \hfill (6)$$

Substituting this into (5) and using the Taylor expansion for the exponential function

$$e^{-\rho s} = \sum_{m=0}^{\infty} (-1)^m \rho^m m^s m!$$  \hfill (7)$$

yields

$$\psi_i(\rho) = \frac{1}{1-\rho^2} \left( \rho^i + \sum_{k=0}^{i-1} \frac{(-1)^k}{k!} \sum_{m=1}^{\infty} (-1)^{m-i} \frac{\rho^m}{(m-i)!} + (-1)^i \sum_{m=1}^{\infty} b_{i,m} \rho^m \right)$$

$$= \frac{1}{1-\rho^2} \left( \rho^i + \sum_{m=i}^{\infty} d_{i,m} \rho^m \right),$$

with \( d_{i,m} \) defined in (2). The \( T_i(n) \) then readily follow from \( \psi_i(\rho) \).
This proves Theorem 1. It remains to be shown that (5) holds. Introducing

$$
\nu(\rho, s) = \sum_{i=1}^{\infty} \psi_i(\rho)s^i,
$$

and using (4) gives

$$
\frac{\partial \nu(\rho, s)}{\partial \rho} = \sum_{i=1}^{\infty} \psi_i(\rho)s^i = \sum_{i=1}^{\infty} \rho \sum_{j=1}^{i-1} \psi_{i-j}(\rho)s^i + \sum_{i=1}^{\infty} \frac{\rho^{i-1}s^i}{1-\rho} + \sum_{i=1}^{\infty} \frac{\rho}{1-\rho} \psi_i(\rho)s^i
$$

and

$$
= \sum_{j=1}^{\infty} \rho^j \sum_{i=j+1}^{\infty} \psi_{i-j}(\rho)s^i + \frac{s}{(1-\rho)(1-\rho s)} + \frac{\rho}{1-\rho} \nu(\rho, s)
$$

and

$$
(\rho^2 s^2 - \frac{\rho}{1-\rho}) \nu(\rho, s) + \frac{s}{(1-\rho)(1-\rho s)}.
$$

and \(\nu(0, s) = 0\). Solving this standard differential equation we obtain

$$
\nu(\rho, s) = \frac{s(1-e^{-\rho(s+1)})}{(s+1)(1-\rho)(1-\rho s)}.
$$

We now need to write the Taylor expansion for the latter expression. Using

$$
\frac{s}{s+1} = \sum_{m=1}^{\infty} (-1)^{m+1}s^m \quad \text{and} \quad \frac{1}{1-\rho s} = \sum_{k=0}^{\infty} \rho^k s^k
$$

yields

$$
\frac{s}{s+1} \frac{1}{1-\rho s} = \sum_{i=1}^{\infty} \left( \sum_{k=0}^{i-1} \rho^k (-1)^{-k+1} \right)s^i = \sum_{i=1}^{\infty} (-1)^{i+1} \left( \sum_{k=0}^{i-1} \rho^k (-1)^{-k} \right)s^i
$$

and

$$
= \sum_{i=1}^{\infty} (-1)^{i+1} \frac{1-(-\rho)^i}{1+\rho} s^i = \sum_{i=1}^{\infty} \frac{\rho^i + (-1)^{i+1}}{1+\rho} s^i.
$$

Substituting (9) and (7) into (8) gives

$$
\nu(\rho, s) = \frac{s}{s+1} \frac{1}{1-\rho} \frac{1}{1-\rho s} \left( 1 - e^{-\rho(s+1)} \right) = \frac{1}{1-\rho^2} \left( \sum_{m=1}^{\infty} \left( \rho^m + (-1)^{m+1} \right) s^m \cdot \left( 1 - e^{-\rho(s+1)} \right) \right)
$$

and

$$
= \frac{1}{1-\rho^2} \left( \sum_{m=1}^{\infty} \left( \rho^m + (-1)^{m+1} \right) s^m - e^{-\rho} \sum_{m=1}^{\infty} \rho^m s^m \sum_{k=0}^{m-1} (\frac{-1}{k!}) + e^{-\rho} \sum_{m=1}^{\infty} (-1)^{m+1} s^m \sum_{k=0}^{m-1} \frac{\rho^k}{k!} \right)
$$

which yields (5).

Theorem 1 provides us with a closed-form but unwieldy expression for the individual throughputs. This allows us to recover two classical results on the parking problem. In case the network size grows to infinity we can obtain a more elegant expression for the throughputs of nodes 1 and 2 (recovering results from [4]).

**Corollary 1.** As \(n \to \infty\),

$$
T_1(n) \to 1 - e^{-1} \quad \text{and} \quad T_2(n) \to e^{-1}.
$$

From Theorem 1 we can also recover \(E_n\) and the jamming density \(E_n/n\), first obtained in [3], defined as the fraction of occupied sites in the classical parking problem. To do this, observe that due to boundary effects, \(E_n = 2F_{n-1}\), where \(F_{n-1}\) represents the expected number of active nodes in an \(n-1\) node wireless network. By adding the individual activation probabilities we obtain the following result.
Corollary 2. The total expected number of active nodes is given as

\[ F_n = \sum_{k=1}^{n} (-1)^{k+1} \frac{2^{k-1}}{k!} (n - k + 1), \quad n = 1, 2, \ldots. \]

Before proceeding to the proof, note that it is straightforward to check that

\[ \lim_{n \to \infty} \frac{F_n}{n} = \frac{1}{2} (1 - e^{-2}) = \frac{1}{2} \lim_{n \to \infty} \frac{E_n}{n}, \]

and we recover the results of [3, 4] on the jamming density.

Let us now prove the corollary.

Proof. Let \( n \) be even; the proof for odd \( n \) is analogous. By summing over the individual throughputs from (1), the total throughput may be written as

\[ F_n = \sum_{i=1}^{n} T_i(n) = \frac{n}{2} + \sum_{j=1}^{n/2} \sum_{k=0}^{n-2j+1} \sum_{l=0}^{2j-1} \frac{(-1)^{k+l+1}}{k!!} =: \frac{n}{2} + A, \tag{10} \]

where \( A \) is defined as the second part of (10). In order to rewrite \( A \), let

\[ B := \sum_{j=1}^{n/2} \sum_{k=0}^{n-2j+1} \sum_{l=0}^{2j-1} \frac{(-1)^{k+l+1}}{k!!}. \]

We may rewrite \( B \) as

\[ B = \sum_{j=1}^{n/2} \sum_{k=0}^{n-2j+1} \sum_{l=0}^{2j-1} \frac{(-1)^{k+l+1}}{k!!} - \sum_{j=1}^{n/2} \sum_{l=0}^{2j+1} \sum_{k=0}^{n-2j+1} \frac{(-1)^{k+l+1}}{k!!} + \sum_{j=1}^{n/2} \sum_{k=0}^{n-2j+1} \sum_{l=0}^{2j} \frac{(-1)^{k+l+1}}{k!!}, \tag{11} \]

where the second equality is due to the transformation \( k = n/2 - j + 1 \). Next, we may write

\[ \sum_{i=1}^{n} \sum_{k=0}^{n-i} \frac{(-1)^{k+1}}{k!!} = \sum_{i=1}^{n} \sum_{k=0}^{n-i} \frac{(-1)^{k+1}}{k!!} - \sum_{k=0}^{n} \frac{(-1)^{k+1}}{k!!} \]

\[ = \sum_{i=1}^{n} \frac{(-1)^{i+1}}{i!!} \sum_{l=0}^{i} \frac{(-1)^{i-l}}{(i-l)!!} - \sum_{k=0}^{n} \frac{(-1)^{k+1}}{k!!} \]

\[ = -1 + \sum_{i=1}^{n} (-1)^{i+1} \left( 1 + (-1) \right)^i - \sum_{k=0}^{n} \frac{(-1)^{k+1}}{k!!} = -1 - \sum_{k=0}^{n} \frac{(-1)^{k+1}}{k!!}. \]

Substituting this into (11), and using the identity

\[ A + B = \sum_{i=1}^{n} \sum_{k=0}^{n-i} \sum_{l=0}^{i} \frac{(-1)^{k+l+1}}{k!!}, \tag{12} \]

5
we obtain
\[ A = \frac{1}{2} \left( \sum_{i=0}^{n} \sum_{k=0}^{n-i} \frac{(-1)^{k+l+1}}{k!l!} + \sum_{k=0}^{n} \frac{(-1)^{k+1}}{k!} + 1 \right) = \frac{1}{2} \sum_{i=0}^{n} \sum_{k=0}^{n-i} \sum_{l=0}^{i} \frac{(-1)^{k+l+1}}{k!l!} + \frac{1}{2} \]  \hspace{1cm} (13)

By rearranging the order of summation, and substituting \( t = k + l \), we obtain
\[ A = \frac{1}{2} + \frac{1}{2} \sum_{l=0}^{n} \left( n - k - l + 1 \right) \frac{(-1)^{k+l+1}}{k!l!} = \frac{1}{2} + \frac{1}{2} \sum_{l=0}^{n} \sum_{t=l}^{n} (-1)^{t+1} \frac{t!}{l!(t-l)!} \]

If we interchange summation, we can apply the binomial theorem to arrive at
\[ A = \frac{1}{2} + \frac{1}{2} \sum_{l=0}^{n} (-1)^{t+1} \frac{(n - t + 1)}{t!} \sum_{i=0}^{t} \frac{l!}{t!(t-l)!} \]

Substituting this into (10), we obtain the desired result. \( \square \)

References